Summer Term
Term 3

Music

Year 10

Name: _____

Tutor: _____

GREENSHAW
LEARNING TRUST

Year 10 Homework Timetable

Monday	English Task 1	Ebacc Option A Task 1	Option C Task 1
Tuesday	Option B Task 1	Modern Britain Task 1	Science Task 1
Wednesday	Sparx Maths	Option C Task 2	Sparx Science
Thursday	Ebacc Option A Task 2	Sparx Catch Up	Option B Task 2
Friday	Modern Britain Task 2	Science Task 2	English Task 2

Sparx Science
• **Complete 100% of their assigned homework each week**
Sparx Maths
• **Complete 100% of their assigned homework each week**

Option A (EBACC)
French
Geography
History

Option B
Art
Business Studies
Catering
Music
Sport
IT
Childcare
Triple Science
Travel and Tourism

Option C
Business Studies
Catering
Drama
Health & Social Care
Sport
Computer Science
Media
Photography
Sociology

Half Term 5 (6 weeks) - Year 10		
Week / Date	**Homework task 1** **Cornell Notes**	**Homework task 2** **Exam Question**
Week 1 15th April 2024	**Cornell Notes:** Music Genres	**Question 1** Describe the various Music genres with the related subgenres.
Week 2 22nd April 2024	**Cornell Notes:** Music Technology terms: Multi-Tracking, Over- dubbing, Sampling, Synthesiser, Sequencing, MIDI.	**Question 2** Explain the following music technology terms: Multi-Tracking, Over- dubbing, Sampling, Synthesiser, Sequencing, MIDI.
Week 3 29th April 2024	**Cornell Notes:** Music Industry: types of effects and copyright law.	**Question 3** Explain the types of effects and copyright law affecting the music industry today.
Week 4 6th May 2024	**Cornell Notes:** Music Industry Products	**Question 4** Explain the various Music Industry products available to a modern musician.
Week 5 13th May 2024	**Cornell Notes:** Music Technology terms: looping, turntablism, phasing and distortion, DAW, Quantise, analogue.	**Question 5** Explain the following music technology terms: looping, turntablism, phasing and distortion, DAW, Quantise, analogue.
Week 6 20th May 2024	**Cornell Notes:** Music Industry: promoting practice, marketing and distribution.	**Question 6** Expand upon promoting practices, marketing and distribution of products within the music industry.

Half Term 6 (7 weeks) - Year 10		
Week / Date	**Homework task 1 Cornell Notes**	**Homework task 2 Exam Question**
Week 7 3rd June 2024	**Cornell Notes:** Music technology: demos & mixtapes, rough cut / initial mix, audio manipulation and remote collaboration.	**Question 7** Explain the following technological terms: demos & mixtapes, rough cut / initial mix, audio manipulation and remote collaboration.
Week 8 10th June 2024	**Cornell Notes:** Industry Roles / Disciplines: Composer / Creator, Performer and Producer**.**	**Question 8** Define the roles of Composer/ Creator, Performer and Producer within the music industry context.
Week 9 17th June 2024	**Cornell Notes:** Musical Terms with definitions: Dynamics, Rhythm, Structure, Melody and Instrumentation.	**Question 9** Give definitions for the following musical terms: Dynamics, Rhythm, Structure, Melody and Instrumentation.
Week 10 24th June 2024	Mock Exams **Cornell Notes:** Musical terms: timing, phrasing, tuning, stage presence, jam session.	**Mock Exams** **Question 10** Define these musical terms: timing, phrasing, tuning, stage presence, jam session.
Week 11 1st July 2024	Mock Exams **Cornell Notes:** Key skills of a musician: audit, development plan, skills diary, time management, self discipline, identifying resources.	**Mock Exams** **Question 11** Explain these key skills of a musician: audit, development plan, skills diary, time management, self discipline, identifying resources.
Week 12 8th July 2024	**Cornell Notes:** Musical Terms with definitions: texture, timbre, harmony, syncopation and BPM.	**Question 12** Give definitions for the following musical terms: texture, timbre, harmony, syncopation and BPM.
Week 13 15th July 2024	Evaluation Week	Completion of Coursework - Google Classroom

Weeks 1 and 4 **Genres & Industry Products**	Weeks 2 and 5 **Music Technology Terms**	Weeks 3 and 6 **The Music Industry**

Genres:

60's to 70's	Folk revival, Psychedelic, Heavy Metal, Soul, Motown, Disco, Punk, Reggae
80's to 90's	Synth pop, Post punk, Thrash Metal, Grunge, Britpop, Hip hop, House, Rave
00's to present day	Pop Punk, EDM, Dubstep, K-pop, Reggaeton, Grime, Trap
World music & Fusion	African drum music, Indian Raga, Afrobeat, Jazz fusion
Music for Media	Film, TV, Computer games, Ambient music, Foley
Western Classical	Romantic, Orchestral, Minimalism
Jazz and Blues	Bebop, Big band, Blue note, Country blues, Delta blues

Industry Products::

Live Performance - Performing to a live audience (video)

Audio recording - Audio recording of your piece

Composition for media - Own composition for TV, Film or game

DAW Project - Project using sequencing, synthesis and sampling

Original song - Own song / composition idea

Multi-tracking	Recording several parts one at a time and layering them using a DAW
Over-dubbing	Doubling up the recording of a part to make it sound bigger / Thicker in texture
Sampling	Taking a small section of an existing audio recording and using it in own work
Synthesiser	Computer created instrument or sound
Sequencing	Composing music using MIDI
MIDI	Musical notation for DAW
Looping	Continuous playback of musical phrase / sound
Turntablism	Manipulating sounds and beats using DJ equipment
Phasing and distortion	Guitar effects used to manipulate audio
DAW	Digital Audio Workstation. Software used to create music
Quantise	Automated movement of performed notes
Analogue	Recording onto a physical format. Before digital age

Types of effects:
• Compression – regulates the loudness of the track
• Reverb – recreates sound echo of different room sizes
• EQ – filtering the frequency range of the track

Copyright law:
The law gives the creators of literary, dramatic, musical, artistic works, sound recordings, broadcasts, films and typographical arrangement of published editions, rights to control the ways in which their material may be used.
In order for musicians to legally cover songs for their own benefit, they first need to obtain a licence.

Promoting practice:
Promotion is a part of marketing. Music is promoted using a variety of techniques and tools that constantly change and develop into newer and fresher ideas.
Musicians have to consider what strategies are used in the music industry at the moment and why some promotional strategies work whilst others fail.

Marketing:
The action of promoting and selling a product

Distribution:
The movement of goods (CDs) from the source (record label) through a distribution channel (iTunes, HMV) right up to the customer.

Weeks 7 and 10	Weeks 8 and 11	Weeks 9 and 12
Music Technology & Musical Terms	**Roles in the Music Industry**	**Music Terms for Analysis**

Technology:

Demos / Mixtapes
A short collection of 2 – 3 songs. Often released prior to an album

Rough cut / initial mix
The first mix of a song after the recording stage.

Audio Manipulation
Editing sound samples through cutting, looping, reversing

Remote Collaboration
Working on a project with another person online. Possibly through collaboration feature on a DAW (Digital Audio Workstation) platform.

Terms:

Timing
Ability to play or record an instrument in time with another
musician or click track

Phrasing
The way a musician expresses a sequence of notes. Putting
emphasis on certain notes.

Tuning
Playing or using the correct notes / pitches

Stage Presence
The ability to engage an audience with how you perform a piece

Jam Session
A group of musicians rehearsing and improvising together

Industry Roles / Disciplines:

Composer / Creator - Someone who creates original music using

Performer - A musician who plays their instrument live to audiences. This can include vocals.

Producer - A person who makes music through sequencing and the use of a DAW

Key Skills of a Musician:

Skills Audit -An analysis / evaluation of key musical skills

Development Plan - How you will seek to improve your skills, when will you do it by, how will you know you have done it

Skills Diary -A record of the development of your skills. Linked to your development plan.

Time management - Sticking to deadlines and using time effectively

Self discipline - The ability to control how you work independently to overcome weaknesses

Identifying resources - Identifying equipment needed to rehearse, record and perform music

Dynamics	How loud or quiet the music is. Does it change in certain sections and why?
Rhythm	The pattern of notes used. Does the instrument play a repetitive rhythm or a complex one?
Structure	The sections of the music. Into, Verse, Chorus, Bridge, Outro. How the music is put together
Melody	The main tune. Think about if it moves in steps or leaps.
Instrumentation	The instruments used
Texture	The layers of instruments / Sound
Timbre	Describes the characteristics of the sound. Eg. Bright or Gritty.
Harmony	The Key the music is written in. Major or Minor.
Syncopation	A rhythm the used the off beat (beats 2 and 4)
BPM	Beats per minute, used to measure the tempo (speed)

STEP 2: CREATE CUES

What: Reduce your notes to just the essentials.

What: Immediately after class, discussion, or reading session.

How:
- Jot down key ideas, important words and phrases
- Create questions that might appear on an exam
- Reducing your notes to the most important ideas and concepts improves recall. Creating questions that may appear on an exam gets you thinking about how the information might be applied and improves your performance on the exam.

Why: Spend at least ten minutes every week reviewing all of your previous notes. Reflect on the material and ask yourself questions based on what you've recorded in the Cue area. Cover the note-taking area with a piece of paper. Can you answer them?

STEP 1: RECORD YOUR NOTES

What: Record all keywords, ideas, important dates, people, places, diagrams and formulas from the lesson. Create a new page for each topic discussed.

When: During class lecture, discussion, or reading session.

How:
- Use bullet points, abbreviated phrases, and pictures
- Avoid full sentences and paragraphs
- Leave space between points to add more information later

Why: Important ideas must be recorded in a way that is meaningful to you.

STEP 3: SUMMARISE & REVIEW

What: Summarise the main ideas from the lesson.
What: At the end of the class lecture, discussion, or reading session.
How: In complete sentences, write down the conclusions that can be made from the information in your notes.
Why: Summarising the information after it's learned improves long-term retention.

Date **15 /4 /24** **Topic -** **Music Genres**

WEEK 1

Questions	Notes

Summary

Date: 15th April 2024

Describe the various Music genres with the related subgenres.

Answer:

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WEEK 1: Exam Question review and improvement (Classwork)

Question:

Answer:

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Date   **22 / 4 /24**

Topic -   **Music Technology terms: Multi-Tracking, Over- dubbing, Sampling, Synthesiser, Sequencing,**

MIDI.   **WEEK 2**

Questions	Notes

Summary

Date 22nd April 2024

Explain the following music technology terms: Multi-Tracking, Over-dubbing, Sampling, Synthesiser, Sequencing, MIDI.

Answer:

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WEEK 2: Exam Question review and improvement (Classwork)

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Answer:

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Date   29 / 4 /24   **Topic - Music Industry: types of effects and copyright law.**

WEEK 3

Questions	Notes

Summary

Date: 29th April 2024

Explain the types of effects and copyright law affecting the music industry today.

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WEEK 3: Exam Question review and improvement (Classwork)

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Answer:

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Date   **6 / 5 /24**   **Topic - Music Industry Products**

WEEK 4

Questions	Notes

Summary

Date: 6th May 2024

Explain the various Music Industry products available to a modern musician.

Answer:

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WEEK 4: Exam Question review and improvement (Classwork)

Question:

Answer:

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Date   13 / 5 / 24

Topic - Music Technology terms: looping, turntablism, phasing and distortion, DAW, Quantise, analogue.

WEEK 5

Questions	Notes

Summary

Date: 13th May 2024

Explain the following music technology terms: looping, turntablism, phasing and distortion, DAW, Quantise, analogue.

Answer:

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WEEK 5: Exam Question review and improvement (Classwork)

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Date   20 / 5 / 24

Topic - Music Industry: promoting practice, marketing and distribution.

WEEK 6

Questions	Notes

Summary

Date: 20th May 2024

Expand upon promoting practices, marketing and distribution of products within the music industry.

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WEEK 6: Exam Question review and improvement (Classwork)

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Date   3 / 6 / 24

Topic - Music technology: demos & mixtapes, rough cut / initial mix, audio manipulation and remote collaboration.

WEEK 7

Questions	Notes

Summary

Date: 3rd June 2024

Explain the following technological terms: demos & mixtapes, rough cut / initial mix, audio manipulation and remote collaboration.

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WEEK 7: Exam Question review and improvement (Classwork)

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Date   10 / 6 / 24
Topic - Industry Roles / Disciplines: Composer / Creator, Performer and Producer.

WEEK 8

Questions	Notes

Summary

Date: 10th June 2024

Define the roles of Composer/ Creator, Performer and Producer within the music industry context.

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WEEK 8: Exam Question review and improvement (Classwork)

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Date **17 / 6 / 24**

Topic: **Musical Terms with definitions: Dynamics, Rhythm, Structure, Melody and Instrumentation.**

WEEK 9

Questions	Notes

Summary

Date: 17th June 2024

Give definitions for the following musical terms: Dynamics, Rhythm, Structure, Melody and Instrumentation.

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WEEK 9: Exam Question review and improvement (Classwork)

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Topic - **Musical terms: timing, phrasing, tuning, stage presence, jam session.**

WEEK 10

Questions	Notes

Summary

Date: 24th June 2024

Define these musical terms: timing, phrasing, tuning, stage presence, jam session.

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WEEK 10: Exam Question review and improvement (Classwork)

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Date 1 / 7 / 24

Topic - **Key skills of a musician: audit, development plan, skills diary, time management, self discipline, identifying resources.**

WEEK 11

Questions	Notes

Summary

Date: 1st July 2024

Explain these key skills of a musician: audit, development plan, skills diary, time management, self discipline, identifying resources.

Answer:

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WEEK 11: Exam Question review and improvement (Classwork)

Question:

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Date   8 / 7 / 24
Topic - Musical Terms with definitions: texture, timbre, harmony, syncopation and BPM.

WEEK 12

Questions	Notes

Summary

Date: 8th July 2024

Give definitions for the following musical terms: texture, timbre, harmony, syncopation and BPM.

Answer:

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WEEK 12: Exam Question review and improvement (Classwork)

Question:

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Revision Page

Revision Page

Revision Page

Revision Page

Aspire (ACHiEVE) Thrive

Develop your character

STOKE DAMEREL

Aspire | Achieve | Thrive